Indo-European Mythology and Poetics

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Basic formula



Basic formula and Serpent-slaying myths

- 1. Epithet
 - An adjective indicating some quality or attribute:
 - of the person or thing described.
 - which the speaker or writer regards as characteristic:

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[SWIFT - HORSES] = [HORSES]
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- 1. Epithet: [SWIFT HORSES] = [HORSES]
- 2. Merism
 - A bipartite noun phrase
 - consisting of two nouns in a copulative relation
 - two nouns which share several semantic features
 - together serve to designate globally a higher concept C [MEN and CATTLE] = [MOVEABLE WEALTH]

- 1. Epithet: [SWIFT HORSES] = [HORSES]
- Merism: [MEN = SLAVES and CATTLE] = [MOVEABLE WEALTH]
- 3. Kenning
 - A bipartite figure of two nouns:
 - in a non-copulative, typically genitival grammatical relation:
 - or in a non-copulative compound:
 - which together signify a third notion C:

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[HORSE - of SEA] = [SHIP]
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Types of formulaic expressions / poetic figures reconstructed so far:

1. Epithet: [SWIFT - HORSES] = [HORSES]

2. Merism: [MEN and CATTLE] = [MOVEABLE WEALTH]

3. Kenning: [HORSE - of SEA] = [SHIP]

What do they all have in common?

Types of formulaic expressions / poetic figures reconstructed so far:

1. Epithet: [SWIFT - HORSES] = [HORSES]

2. Merism: [MEN and CATTLE] = [MOVEABLE WEALTH]

3. Kenning: [HORSE - of SEA] = [SHIP]

What do they all have in common?

THEY ARE ALL NOUN PHRASES!

WHAT'S UP WITH THE VERBS?

WHERE'S ALL THE ACTION?

• "A common Indo-European verbal formula expressing the central act of the inherited serpent-slaying myth […] a single sentence […]. The verb phrase involves a single verb, in the original or underlying formula, a form of the Indo-European root *gwhen- 'to smite, slay'. The basic formula may optionally include the presence of a marginal element (in the instrumental case or its equivalent), the specification of either a weapon or a companion (normally not both)."

(Watkins 1995:301)

Features of the basic formula:

• A common Indo-European verbal formula

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HERO – SLAY – SERPENT

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• involves a single verb

HERO – SLAY – SERPENT

Features of the basic formula:

- A common Indo-European verbal formula: a fixed traditional verbal phrase attested by several IE languages
- involves a single verb, originally a form of a PIE verbal root

HERO – SLAY (*
$$g^{wh}en$$
-) – SERPENT

Features of the basic formula:

- A common Indo-European verbal formula: a fixed traditional verbal phrase attested by several IE languages
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HERO – SLAY (*
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= <u>indexically</u> refers to the whole dragon-slaying myth

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- But the whole myth was way more complex:
 - the hero is born, has a father and a mother
 - grows up,
 - becomes a warrior,
 - the serpent is born, has a father and a mother
 - appears and brings destruction,
 - etcetc.

Terminology: index, vb. to index, adj. indexical

Three different types of signs: (Charles Peirce)

- ICONS: signifier resembles signified
- INDEXES: signifier has a real connection with signified
- SYMBOLS: signifier has no real connection with signified:





• The basic formula HERO – SLAY (* $g^{wh}en$ -) – SERPENT expresses the central act of an inherited myth. But the whole myth must have been more complex: the hero is born, grows up, becomes a warrior, the serpent appears, brings destruction, etcetc.

<u>Therefore</u>: does the basic formula iconically, indexically or symbolically refer to the whole myth?

Therefore:

- The basic formula HERO SLAY (* $g^{wh}en$ -) SERPENT does have some kind of real connection with the whole myth
 - ≠ does not SYMBOLICALLY refer to whole dragon-slaying myth.

Therefore:

• The basic formula does not SYMBOLICALLY refer to the whole myth.

• The basic formula HERO – SLAY (* $g^{wh}en$ -) – SERPENT does not resemble the whole myth \neq does not ICONICALLY refer to the whole dragon-slaying myth.

Therefore:

- The basic formula does not SYMBOLICALLY refer to the whole myth.
- The basic formula does not ICONICALLY refer to the whole myth.
- The basic formula HERO SLAY (* $g^{wh}en$ -) SERPENT describes a part of the whole myth \neq it INDEXICALLY refers to the whole dragon-slaying myth

(metonymy, syneddoche, pars pro toto association)

Features of the basic formula:

- A common Indo-European verbal formula: a fixed traditional verbal phrase attested by several IE languages
- involves a single verb, originally a form of a PIE verbal root
- expressing the central act of the inherited myth
- optionally includes a marginal element (in the instrumental case or its equivalent), the specification of a weapon or a companion (normally not both)

 $\text{HERO} - \text{SLAY} (*g^{wh}en-) - \text{SERPENT} (-\text{ with WEAPON/COMPANION})$

More details

- The PIE root * $g^{wh}en$ originally meant 'hit repeatedly' (García Ramón 1998) later 'slay, kill'.
- All languages have synonyms and all languages undergo lexical renewal: Watkins identifies several variant roots which may be used instead of $*g^{wh}en$ -.
- One of these variants is *terh_2 'cross over, pass through, overcome': associated with a temporary victory (one won battle, not the whole war).
- Finally, Watkins demonstrates that his basic formula is bidirectional: sometimes the SERPENT/ADVERSARY SLAY (* $g^{wh}en$ -) HERO

(1) Vedic: Indra slays (\sqrt{han} -) the serpent ($\acute{a}hi$ -) Vrtrá-'Obstacle, Resistance'

Vedic

á-han-n

áhi-m

PIE

* \acute{e} - $g^{wh}en$ -t $h_{3}\acute{e}g^{wh}i$ -m

"slew

the serpent"

(2) Avestan: Thraētaona slays (\sqrt{jan} -) Aži- ('Serpent') Dahāka

Avest. jan-at

ažī-m

PIE

* $g^{wh}en-et$ $h_{\beta}\acute{e}g^{wh}i-m$

"slew

the serpent"

(3) Hittite: the Storm-god kills (*kwenta*) the Serpent

Hittite MUŠilluya[nk]an kwenta

PIE (eel, anguilla?) $*g^{wh}en-t(o)$

"the serpent" "he slew"

(4) Greek: Perseus slays (aor. πεφνέμεν) the snake-haired Gorgon, also called ὀφι-όεις 'snaky'

Greek ἔπεφνέν

όφι-όεις

PIE

* $e-g^{wh}e-g^{wh}n-e-t$ $h_{g}\acute{e}g^{wh}i-$

"he slew

the serpent"

(5) Old Norse: Thor is the *orms bani* 'slayer of the (Midgard)-Serpent'

ONors orms

bani

PIE

*urmi-

g^{wh}onó-

"the serpent's slayer"

The HERO who?

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• In fact, several attestations of the basic fomula actually have a mortal man as the subject.

• There is however a pattern that is more likely to be inherited than to be innovative.

• Hittite: the Storm-god

• Name: Tarhunta- or Tarhunna- < root *terh_-

• SLAYS

• the SERPENT Illuyanka.

• Old Norse: the Thunder-god

• Name: Pórr < *pun-ara- < root * $tenh_2$ -

• SLAYS

• the Midgard-SERPENT.

- Vedic: Indra the SLAYER of the SERPENT Vrtra is mainly a warrior-god,
- but he has absorbed several of the rain-god Parjanya's features
- Parjanya is the only other Vedic god associated with both * $g^{wh}en$ SLAY and * $h_{_3}eg^{wh}i$ SERPENT
- Indra clearly becomes a thunder-god in later Indic tradition (e.g. Mahabharata's episode of the Khandava forest, where he makes rain fall against Agni).

- Hittite: the Storm-god (Name: Tarhunta- or Tarhunna- < root * $terh_2$ -) SLAYS the SERPENT Illuyanka.
- Old Norse: the storm-god (Name: Þórr < *pun-ara- < root * $tenh_2$) SLAYS the Midgard-SERPENT.
- Vedic: Indra the SLAYER of the SERPENT Vrtra is mainly a warrior-god, but he has absorbed several of the storm-god Parjanya's features (only other god associated with $*g^{wh}en$ SLAY and $*h_{3}\acute{e}g^{wh}i$ SERPENT) and even becomes a storm-god in later Indic tradition (recall the episode of the Khandava forest).

Several features may be reconstructed for the PIE Storm-god e.g.:

- a mace/hammer as WEAPON: Hitt. Storm-god's mace, Thor's hammer
- a derivative of the root *(s)tenh₂- 'thunder, roar' as epithet/name: ON Þórr, Gm.Donner < PGmc. *pun-ara- < * $t\eta h_2$ -ero- 'thunderer' Vedic stanayitnú- 'thunderer' < verb * $stenh_2$ -eie- 'to thunder' Latin $Iuppiter\ Tonans$ < * $tonh_2$ 'thundering'

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• Several features may be reconstructed for the PIE Storm-god: e.g. a mace/hammer as WEAPON and a derivative of the root $*(s)tenh_2$ - 'thunder, roar' as epithet/name.

• The association between the myth of the Slaying of the Serpent and a STORM-god can hardly be an innovation in the single traditions.

• Most probably reflects an inherited theme (association of concepts): STORM-GOD – SLAY – SERPENT!

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The dragon is slain (for now):

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The dragon is slain (for now):
THE END (THANK YOU SO MUCH!)